

Geneva, the game of Tortuga Feliz

The rules are simple, so here they are, you will learn it by playing it at the project



The Deck

One standard deck of 52 cards is used, including the jokers! Cards in each suit rank, from low to high:

Joker - Ace - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - Jack - Queen - King

The cards have values as follows:

Face cards (K,Q,J)	10 points
Ace	1 point
Joker	0 points
Number cards	are worth their spot (index) value

The Deal

The first dealer is chosen randomly, and the turn to deal alternates between the players. Each player is dealt five cards, one at a time. The last card is turned face up to start the discard pile and the remainder of the deck is placed face down beside it to form the stock.

Object of the Game

The object of the game is to collect a hand where the point value of the remaining cards is five points or lower and have than the lowest value.

Set at least two cards of the same rank

Run at least three cards in order that are all of the same suit

A wraparound is possible, which means you can throw a run that is 2, Ace, King

A joker can be used in one combination at a time

Tip, in a run, throw the highest card on top



Play

A normal turn consists of two parts:

1. The Discard: You must begin by discard a card, a set or a run, from your hand and placed on top of the discard pile face up.
2. The Draw: To complete your turn take one card from either the top of the stock pile or the top card on the discard pile, and adding it to your hand. The discard pile is face up, so you can see in advance what you are getting. The stock is face down, so if you choose to draw from the stock you do not see the card until after you have committed yourself to take it. If you draw from the stock, you add the card to your hand without showing it to the other players.

For the first turn of the hand, the draw is done in a special way. First, the person next to the dealer chooses whether to take the turned up-card. If the non-dealer declines it, the next player may take the card.

If you draw the same kind of card you discarded, you can put it on the discard pile IF you are quicker than the next player! For example, you discard a king, and you draw a king.

You can end the play at your turn if you have **five points or less** in your hands. You put the cards face-up on the table.

Scoring

Each player counts the total value of their cards left. If the total value is equal or lower than the player who opened, that player that opened receives 30 points. If not, that player receives no points.

Note: if you reach **exactly 50 points**, you will fall back till **zero**, and if you will reach **exactly 100 points**, you will fall back to **51 points**. Collected more than 100 points . . . then you're out of the game and the remaining players will go on until there is **only 1 winner**.

